
Tiny Bridge: Ratventure Ativador Download



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About This Game

In this mind-bending game you create complex structures to get your woodland creatures over vast chasms. In a bridge-builder first, you'll guide your creatures and construct your bridges in real time. Use the weight of various creatures to balance your structures as you build them.

Features:

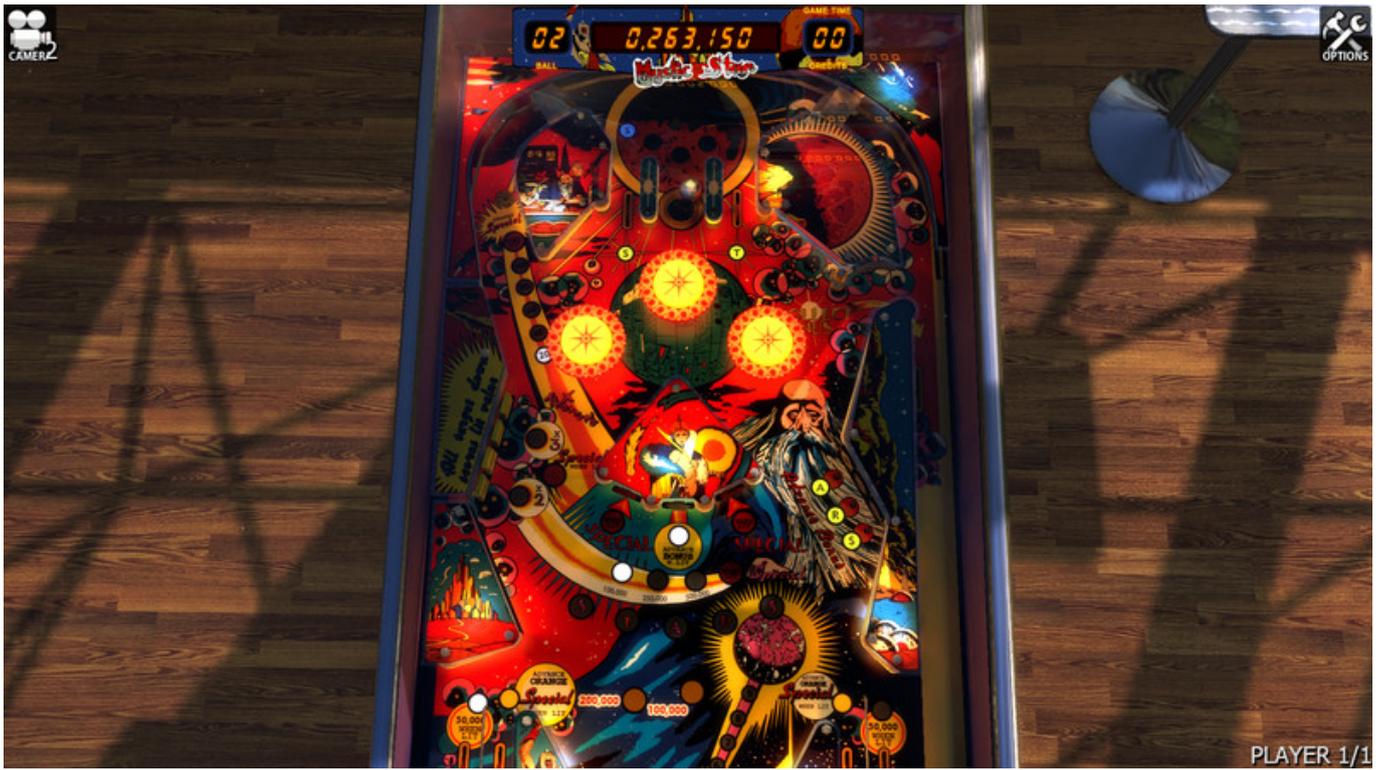
- 72 unique levels across 6 worlds
- Construction physics applied in real-time
- Steam Achievements and Steam Leaderboards integration
- Steam Cloud support

Title: Tiny Bridge: Ratventure
Genre: Adventure, Indie, Strategy
Developer:
Estelion
Publisher:
EQ Games
Release Date: 8 May, 2015

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English







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Let's get the negatives out of the way...

- * very limited settings (e.g. no separate volume settings, no subtitles, bad save and load options etc.)
- * tediously slow cutscenes (especially in games/puzzles)
- * navigation through map doesn't
- * point & click active screen parts aren't always properly separated

But there's also a lot of enjoyment (as in the amount of hours you'll have to spend getting through it) to beget from the game. It's full of puzzles and riddles for those who love to use their brain for something more challenging than shooting or racing. There's basically a thriller/horror movie embedded in the game with a nice storyline. It's good value if you can get it as part of a package or on sale (I got 7th guest and 11th hour together for under Euro 2).. A classic mystery puzzle game. If you like the faster paced puzzles this is the game for you. Solid gameplay and good balanced puzzles. Well worth the money.. a nice relaxing game. i like it. nice music. i liek the eat sound lol and i just like the music. 9.5/10. Cleanest in the trilogy, story was better than expected after the 2nd game cliffhanger as well. I feel like there were a couple of things that got glossed over, characters that got abandoned, but not a huge deal. I really enjoyed this one, full of nostalgia as well.. Great game fun and gives a good workout. Great graphics; hope they develope and produce more levels maybe like a full arcade game to save the ship or end in utter choas with ship going down in flames. This is a direct sequel to Sword Art Online Lost Song with numerous improvements to the gameplay. While maintaining a lot of the aspects of it's predecessor. It has a large character cast from Sword Art Online and Accel World. The story isn't bad. It start's off as Kirito and Asuna trying to save Yui who has been kidnapped which leads into a larger plot involving both the SAO and Accel World team.

I have not run into any crashes, or glitches so far and I have some hours into the game. It does, however, require a decent PC to play.

I'm on a GTX 1080, Intel i7-4790k, 16 Gb of DDR3 @2400 MHz, using the latest Windows 10 and I have no issues with lag running the texture resolution (HUD rendering name in the console) @4k while running the game in borderless mode with all settings maxed out. My screen resolution being 2560 x 1440 on a XB270HU. My average FPS is between 65 and 70. Hope this helps for those wondering about requirements.

For those who do have better PC's I recommend running the game's texture resolution at 4k it greatly increases the overall sharpness of the game 1920x1080 texture resolution being somewhat blurry. Also I highly recommend a controller over the keyboard can be difficult to use. I am currently using an ancient Xbox Windows Edition controller and have had zero issues at all.

If you have any questions about the game feel free to ask and I'll do my best to answer them.. (Indiana Jones theme plays)

Wow! Awesome Heist!!!. Computer too slow for Warhammer 40k Battlefleet?
Too poor to buy Warhammer 40k Battlefleet?
Sick of playing Lightning Strike 40k Battlefleet?
Sick of getting dunked on by players with higher lv ships and commanders then you?

Look no further! This is the right game for you!
Combat is simple enough, but hard to master.
65 glorious missions for only \$5.
Even get a free ship in the DLC.

What are you waiting for, comrade? Slam that Add To Cart button!. The concept seem interesting but well all you do is click work until health or food is empty refill those keep clicking money gain. Then you get enough to upgrade something then it's all over again. There's basically no story as you "progress". You don't get any options at all rather a guide click 10 times here for empathy. I rather recommend you to get a clicker game for free than this one.. Good Old Game Version seems to work better than Steam*

I love this old game. It may not be as complex as Total War, but it's just fun. Taking your units into a battle that the game tells you will be a loss and coming out with almost every unit is satisfying. Things get difficult at points and the pacing can get whacky. The game will throw very tough enemies at you if you're good. Some objectives must be completed to move the story forward and knowing what and where can be tough. To me, all of it was enjoyable. Like Dark Souls, winning and losing both teach you things.. Really fun!...But a game-breaking glitch is there that makes both characters invisible. I don't know how it happens, but it does. But everything else is perfect.. Played a few minutes and found +10 bugs... sound not working, tutorial not working, I had two pairs of hands... Cool concept, free, but unplayable at its current state!. What can I say, I still bought it even though the bad reviews, because it was 2 bucks.

For a game out of 2011 it is really outdated on all fronts, for the size of the studio it is okay.

It is also very short I completed in 4.5 hours on HARD with all achievements. So do not spend more than 2,5 bucks max if you do not mind the CONS it is okay to play.

CONS

- Settings, only thing you can change is resolution that's it.
- Controls can not be set and you have to figure out yourself how to do what
 - * WASD walk
 - * SPACE Run, use cover, vault
 - * E Use (pick up guns/ammo/grenades) open doors
 - * F Melee (this is also your stealth kill)
 - * G throw grenade
 - * LMB shoot
 - * RMB Zoom/Aim (in vehicle secondary fire)
- there are 6 weapons, which is okay, except the sniper rifle you can not zoom in or out, so usually it is useless.
- Your person sometimes does not go into cover where you do expect him to.
- The game does not seem to respond fluently, at all
- The AI is horrible, I did it on Hard (most difficult) and the enemy just runs past you or stays in position (Not moving if you run past), it is just not HARD.
- Your buddy is useless, he hits hardly anything he is either way behind or in front of you, luckily he does not die.

PROS

- + Main story though is nice
- + Most vehicle parts are entertaining
- + Achievements are clear and easy. Great little party game, even if you're just playing with 3 people!

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